

Save The Robot, Save The World With RoboBlitz On Xbox Live Arcade

Experience the power of the Unreal Engine 3 for the first time in an Xbox Live Arcade game in “RoboBlitz,” this week’s Xbox Live Arcade Wednesday’s release. This independently developed breakthrough game will be available for download on Xbox Live Arcade for Xbox 360 beginning Wednesday, 6th December.

Independent developer Naked Sky Entertainment created RoboBlitz using the latest in game technology to deliver an innovative, high definition experience. RoboBlitz is a fast-paced, 3D action game with unique physics, inventive gizmos, creative weapons, and robotic characters. Players take on the role of Blitz, a multi-talented robot who must activate an aging space cannon to save his world from a band of maladjusted space pirates. Set in seven distinct environments, RoboBlitz features 19 levels of puzzle-solving and high-intensity action.

“RoboBlitz” will be available worldwide for 1200 Microsoft Points.

GAME FEATURES:

- 19 levels of puzzle-solving and high intensity action set in seven distinct environments
- Free trial version consists of three engaging levels
- A new breed of game blending fast paced action, puzzle solving, and a playground of interactive physics
- Advanced physics simulation gives the player real freedom to solve problems in creative and unexpected ways
- Unique weapons including Fire-Cracker Rocket and Point-to-Point Tractor Beam
- Gamers may choose their difficulty level for ease of use and high reparability
 - Two different levels of difficulty (Normal and Master Technician)
 - Master Technician mode allows players to unlock new achievements and bonus content
- Expect premium downloadable content for this title in the future - providing new game play elements and unique challenges for RoboBlitz fans

Download “RoboBlitz” beginning on Wednesday, 6th December at 0800 GMT

“RoboBlitz”: 1200 Microsoft Points, Rated E10+